

WEAPONS

| HIT ROLL | UPGRADE COST |
|----------|--------------|
| 1+ | |
| 2+ | 10 |
| 3+ | 8 |
| 4+ | 6 |
| 5+ | 4 |

ORION SYNDICATE

CONTRABAND COLLECTED

1 Ship: 1 Production
2 Ships: 1 Research
3 Ships: 1 Culture

SHIELDS

| UPGRADE COST | MODIFIER |
|--------------|----------|
| | 4 |
| 12 | 3 |
| 10 | 2 |
| 8 | 1 |
| 6 | 0 |

CORRUPTED

A Hostile Rival may move into or through Sectors containing Orion Ships by paying the Orion player one Resource per Orion Ship. The Orion player may accept lower payment.

CONTRABAND

During their Build Phase, the Orions may exchange Contraband collected on their Command Console for Resources.

UCR2.0A

